

# Level of Care (LOC) Algorithm Version 2.3



## **Proposed Level of Care Threshold: 18 points**

When testing the algorithm, all indicators should be looked at individually to ensure the highest score is being given to the participant in the category. For example, in the behavioral section an individual may only score 1 in wandering but may score a 3 in delusions. Using the higher score in delusions will give the participant 6 points instead of the 3 they would have scored for wandering.

## **Behavioral**

- E4a Wandering
- E4c Physical Abuse
- E4d Socially Inappropriate / Disruptive
- E4e Inappropriate Public Sexual Behavior
- E4f Resists Care

- J4g Abnormal Thought Process
- J4h Delusions
- J4i Hallucinations
- N8 Mental Condition

```
IF

(N8=1)

OR (E4a =1)

OR (E4c=1)

OR (E4d=1)

OR (E4e=1)

OR (E4f=1)

OR (J4g=1)

OR (J4h=1)

OR (J4i=1)
```

```
IF

(N8=2 or N8=3)

OR (E4a=2 or E4a=3)

OR (E4c=2 or E4c=3)

OR (E4d=2 or E4d=3)

OR (E4e=2 or E4e=3)

OR (E4f=2 or E4f=3)

OR (J4g=2 or J4g=3 or J4g=4)

OR (J4h=2 or J4h=3 or J4h=4)

OR (J4i=2 or J4i=3 or J4i=4)

Then LOC = 6
```

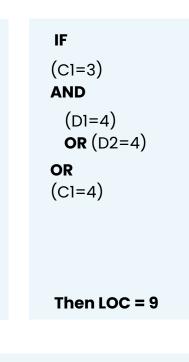
```
IF
(N8=2 or N8=3)
AND
(E4a=3)
OR (E4c=3)
OR (E4d=3)
OR (E4e=3)
OR (E4f=3)
OR (J4g=3 or J4g=4)
OR (J4h=3 or J4h=4)
OR (J4i=3 or J4i=4)
Then LOC = 9
```



# Cognition

- C1 Cognitive Skills
- C2a Short Term Memory
- C2b Procedural Memory
- C2c Situational Memory

- C3c Mental Function
- D1 Making Self Understood
- D2 Ability to Understand Others



IF
(C1=5)
Then LOC = 18 \*TRIGGER

Then LOC = 3

\*If a participant scores C1=5 (no discernable consciousness, coma, as outlined in the InterRAI) the participant is presumed to require nursing facility LOC; this is defined as a TRIGGER.



# **Mobility**

- G5g Locomotion
- G5j Bed Mobility
- Gla Bedbound

IF

(G5q=3 or G5q=4)

OR

(G5j=3 or G5j=4)

Then LOC = 3

IF

(G5g=5)

**OR** 

(G5j=5 or G5j=6)

Then LOC = 6

IF

(Gla=1)

OR

(G5g=6)

Then LOC = 18 \*TRIGGER

\*If a participant scores Gla=1 (bedbound, as outlined in the InterRAI) the participant is presumed to require nursing facility LOC; this is defined as a TRIGGER.

## **Eating**

- G5k Eating
- K2e Therapeutic Diet

IF

(G5k=1 or G5k=2 or G5k=3)

OR

(K2e=1)

Then LOC = 3

IF

(G5k=4)

Then LOC = 6

IF

(G5k=5)

Then LOC = 9

IF

(G5k=6)

Then LOC = 18 \*TRIGGER

\*If a participant scores G2j=6 (eating, total dependence, as outlined in the InterRAI) the participant is presumed to require nursing facility LOC; this is defined as a TRIGGER.



# **Toileting**

- G5h Transfer Toilet
- G5i Toilet Use

IF (G5h=3 or G5h=4) OR (G5i=3 or G5i=4) Then LOC = 3 IF (G5h=5) OR (G5i=5) Then LOC = 6

IF (G5h=6) OR (G5i=6) Then LOC = 9

## **Bathing**

- G5a Bathing
- G5b Bath Transfer

IF (G5a=3 or G5a=4) OR (G5b=3 or G5b=4) Then LOC = 3

IF (G5a=5 or G5a=6) OR (G5b=5 or G5b=6) Then LOC = 6

# **Dressing & Grooming**

- G5c Personal Hygiene
- G5d Dressing Upper Body
- G5e Dressing Lower Body

IF
(G5c=3 or G5c=4)
OR
(G5d =3 or G5d=4)
OR
(G5e=3 or G5e=4)
Then LOC = 3

IF
(G5c=5 or G5c=6)
OR
(G5d=5 or G5d=6)
OR
(G5e=5 or G5e=6)
Then LOC = 6



## Rehabilitation

- N3ea PT
- N3fa OT
- N3ga Speech
- N3ia Cardiac Rehab

```
IF

(N3ea = 1)

OR

(N3fa = 1)

OR

(N3ga = 1)

OR

(N3ia = 1)

Then LOC = 3
```

```
IF

(N3ea = 2 or N3ea = 3)

OR

(N3fa = 2 or N3fa = 3)

OR

(N3ga = 2 or N3ga = 3)

OR

(N3ia = 2 or N3ia = 3)

Then LOC = 6
```

```
IF

(N3ea = 4 or N3ea = 5 or N3ea = 6 or N3ea = 7)

OR

(N3fa = 4 or N3fa = 5 or N3fa = 6 or N3fa = 7)

OR

(N3ga = 4 or N3ga = 5 or N3ga = 6 or N3ga = 7)

OR

(N3ia = 4 or N3ia = 5 or N3ia = 6 or N3ia = 7)

Then LOC = 9
```



#### **Treatments**

The scoring for treatments will be 0 or 6. Participants with the identified treatments will receive 6 points.

- H4 Use of Ostomy
- H2 Urinary Collection Device
- K3 Mode of Nutrition
- L1 Pressure Ulcer Severity
- L3 Presence of Skin Ulcer

- L4 Major Skin Problems
- L5 Skin Tears or Cuts
- N2f Suctioning
- N2g Tracheostomy Care
- N2i Ventilator or Respirator
- N2j Wound Care

```
IF
(H4=1)
OR
(H2=1 \text{ or } H2=2 \text{ or } H2=3 \text{ or } H2=4)
OR
(K3=5 \text{ or } K3=6 \text{ or } K3=7 \text{ or } K3=8)
OR
(N2f=1 \text{ or } N2f=2 \text{ or } N2f=3 \text{ or } N2f=4)
OR
(N2g=1 \text{ or } N2g=2 \text{ or } N2g=3 \text{ or } N2g=4)
OR
(N2i=1 \text{ or } N2i=2 \text{ or } N2i=3 \text{ or } N2i=4)
OR
(N2j=1 \text{ or } N2j=2 \text{ or } N2j=3 \text{ or } N2j=4)
    AND
    (L1=2 \text{ or } L1=3 \text{ or } L1=4 \text{ or } L1=5 \text{ or } L1=6)
    OR
    (L3=1)
    OR
    (L4=1)
    OR
    (L5=1)
Then LOC = 6
```



# **Managing Medications**

• G4d - Managing Medications

# **Meal Prep**

• G4a - Meal Prep

```
IF
(G4a=3 or G4a=4)
Then LOC = 3
```

```
IF
(G4a=5 or G4a=6)
Then LOC = 6
```



# Safety

Part I – Determine the individual's safety score using the following questions:

- D4 Vision
- Jla Falls
- J4a Problem frequency to move to standing position
- J4b Problem frequency to turn to face opposite direction
- J4c Problem frequency for dizziness
- J4d Problem frequency for unsteady gait

```
IF

(D4=3)

OR

(J1a=1 or J1a=2)

OR

(J4a=2 or J4a=3 or J4a=4)

OR

(J4b=2 or J4b=3 or J4b=4)

OR

(J4c=2 or J4c=3 or J4c=4)

OR

(J4d=2 or J4d=3 or J4d=4)

Then LOC = 3
```

```
IF

(D4=3 or D4=4)

OR (J1a=1 or J1a=2 or D4=3)

AND

(J4a=2 or J4a=3 or J4a=4)

OR

(J4b=2 or J4b=3 or J4b=4)

OR

(J4c=2 or J4c=3 or J4c=4)

OR

(J4d=2 or J4d=3 or J4d=4)
```



## Safety

**Part II** – After calculating the score in part 1, determine if the individual is age 75 or greater or has been previously institutionalized in the last 5 years in one of the settings outlined below. If so, increase the score as outlined to calculate the final safety score. If they do not have either of the additional risk factors, use the score calculated in part 1.

- B5a Long Term Care Facility
- B5b RCF/ALF
- B5c Mental Health Residence
- B5d Psychiatric Hospital or Unit
- B5e Settings for Persons with Intellectual Disability

## IF

Safety Score of 0

#### **AND**

A3=Age of 75 or greater

#### OR

(B5a=1 or B5b=1 or B5c=1 or B5d=1 or B5e=1)

Then LOC = 3

#### IF

Safety Score of 0

#### AND

A3=Age of 75 or greater

#### **AND**

(B5a=1 or B5b=1 or B5c=1 or B5d=1 or B5e=1)

Then LOC = 6

#### IF

Safety Score of 3

#### AND

A3=Age of 75 or greater

#### OR

(B5a=1 or B5b=1 or B5c=1 or B5d=1 or B5e=1)

Then LOC = 6

#### IF

Safety Score of 6

### **AND**

(B5a=1 or B5b=1 or B5c=1 or B5d=1 or B5e=1)

Then LOC = 9

#### IF

Safety Score of 3

## **AND**

A3=Age of 75 or greater

## **AND**

(B5a=1 or B5b=1 or B5c=1 or B5d=1 or B5e=1)

Then LOC = 18\* TRIGGER

#### IF

Safety Score of 6

## **AND**

A3=Age of 75 or greater

Then LOC = 18\* TRIGGER